



# **A Night at the Museum**

**AMNH Sleepover Program**

**[amnh.org/sleepovers](http://amnh.org/sleepovers)**

## **What to Bring for the Sleepover**

Sleeping bag, or camp pad

Pillow

Toothbrush and Toothpaste

Flashlight

Name tags (to label your belongings)

Washcloth

Comfortable clothing for the night. We recommend sweatshirts and warm clothing.

Change for vending machines

Ear plugs (optional)

Night Mask (optional)

Camera (optional)

For additional questions, call 212-769-5570.

The 24-hour number for emergencies is 212-769-5222.

## **What Not to Bring**

Please leave your Game Boys, MP3 players, and other electronic devices safe at home.

No Heelys are permitted in the Museum. Running is prohibited in the Museum.

Shoes must be worn at all times. Socks are permitted inside the Hall of Ocean Life only.